BENV2423:

REAL TIME INTERACTIVE ENVIRONMENTS

EXP_2 - THE ANALYTICS ENGINE - [45% OF FINAL COURSE GRADE]

STUDENT

TUTOR

ASSESSMENT CRITERIA FROM COURSE OUTLINE_

Evidence of thought and rigor in concept development. Imagination and innovation in terms of the use of the representational instruments introduced in the tutorials. Precision and skill in each of the above areas of assessment. Students need to submit all three experiments to pass the course.

ASSESSMENT CRITERIA SPECIFIC TO THIS EXPERIMENT

SUBMISSION REQUIREMENTS_

Y N 	BLOG THREE 30 SECOND (MAX!) VIDEO CLIPS DEMONSTRATING FLOWGRAPH ANALYSIS BRIEF FOR YOUR ANALYTICS ENGINE SKETCHUP MODELS FILES TO "PLAY" TEST CRYSIS WARS ENVIRONMENT ONE 180 SECOND (MAX!) FINAL VIDEO CLIP							
NOTE_ The assessment criteria from the course outline is also taken into account FIVE is better than FOUR – these numbers are indicative only.								
THE THREE VIDEO CLIPS DEMONSTRATING FLOWGRAPH BASED ANALYSIS_ do the three 30 second (max!) video clips demonstrate three distinctive and significant approaches to analyzing data using Sandbox2 and the flowgraph?								
THE BRIEF FOR YOUR ANALYTICS ENGINE_ does the brief grow clearly from the student's research into and S.W.O.T analysis of their chosen Pachube feed?								
				1	2	3	4	5
THE ANALYTICS ENGINE_ does the Analytics engine allow a viewer to draw conclusions that would be difficult (or impossible) to reach by interrogating the data in its raw form?								
				1	2	3	4	5
THE VIDEO CLIP_ does the 180 second (max!) video clip document and present your Analytics Engine in a distinctive and significant way?								
Significant way.			Ľ	1	2	3	4	5
							Questi	
Comments Key strength of the submission:							Grade	
Most significant weakness of the submission:								
Note: If you have any further questions don't hesitate to ask your tutor during the lab session								
	DN 5-84%	CR 65-74%	PS 50-64%	FL 35-49%	LF 1-34%	AF No Submit	-	
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