

This spreadsheet lays out the online tutorial content for the Studio AIR design subject in the Architecture, Building and Planning Faculty of the University of Melbourne.

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Creative team:

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Links:

Ex-Lab (<http://www.exlab.org/>)

Elseware (<http://elsewarecollective.com/>)

Additional credits:

Additional content was sourced from **ModeLab** collective (<http://lab.modecollective.nu/>) a webinar from Grasshopper creator, **David Rutten** and **Atelier Panda** (<http://www.atelierbinturong.com>). All content is freely available online. We thank and credit these contributors.

Use by others:

We encourage others learning or introducing computational design concepts to use these resources. If you are using these within an institution please let us know. We'd like to get your thoughts on the content and see the outcomes.

Notes:

The video tutorials that we have put together are intended to demonstrate the use of particular Grasshopper components or geometry and programming concepts in the most interesting and architecturally relevant ways as we can manage. In some cases this is done within larger definitions (that are not explained) or using more sophisticated data structuring (again, that is ignored in the demonstration). This is intentional and we hope, not too frustrating. At these points in the videos later tutorials are sometimes mentioned (for you to skip too if the frustration gets too much) or simply the technical topics which will shed more light on the subject.

Our experiences with developing content and delivering it a workshop or studio environment have taught us that without some of this compromise, initial exercises can be incredibly uninspiring and unexciting. To inject this inspiration into the introduction of the design environment we have taken some of the most inspiring and exciting design projects of late and 'reverse-engineered' them (although they are not perfect imitations). We would appreciate your feedback if specific areas do still promote confusion.



elsewarecollective

FACULTY OF ARCHITECTURE, BUILDING AND PLANNING
UNIVERSITY OF MELBOURNE

Exploring the Development Environment (1hr 30mins)
Understanding Geometry, Transformations and Intersections (2hrs)
Controlling the Algorithm: Lists, Flow Control, Matching (1hr)
Introducing Parameter Space, Data Types and Functions (1hrs 50mins)
Demonstrating Controllers, Samplers and Fields (1hr)
Controlling Data Structures: Visualisation, Path Objects and Matching (1hr 30mins)
Encapsulating Algorithms: Clusters and Iteration (1hr 15mins)
Extending the Framework: Kangaroo Physics Plugin (20 mins)
Extending the Framework: Meshes and Interoperability (20 mins)
Facilitating Organisation and Management (25 mins)

Technical videos

Modelab Introductory videos 1,2,3 (1hr)

Modelab Introductory Video 4 (10 mins)
Vector Fundamentals (18:04)
Mesh Geometry (12:49)

(20mins) Modelab Introductory Video 5
(15 mins) Modelab Data Trees Video 2
Rutten Webinar - Lists and cull pattern
Rutten Webinar - using cull pattern to delete items conditionally

Modelab introductory videos 6,7,8 (50mins)
Modelab Panelling Surface Videos 4,5 (30 Mins)
Field Fundamentals(7:45)
Expressions(12:20)

Modelab Data Tree Videos 3,4 (25 mins)
Tree Statistics and Visualisation (6:10)
Tree Dimensions (8:29)
Tree Menu (11:16)
Path Mapper (10:01)

Travelling Salesman - Clusters (9:20)
Travelling Salesman - Clusters and History (4:12)
Travelling Salesman - Python (6:00)

Embedding Material Logic - Intro (11:52)
EML - Tensile and Rigid Bodies (12:35)
EML - Bending and Hinges (19:32)
EML - Equilaterals and Planarisation ()
EML - Point Distribution ()

Thinking Topologically using Starling and Weaverbird ()
Data Ecologies in Firefly ()

LazyCutter (0:45)

Click on tutorial name to follow link.

Demonstration videos

Course Overview(11:34)
Lofting and State Capture(6:45)
Triangulation Algorithms(10:20)

Curve Menu (14:18)
Transform Menu (27:25)
Detailing Planar Joints(13:10)
Contours and Sectioning(7:55)
Curve Intersections(13:50)
AA Driftwood Surfaces(10:00)

Creating a gridshell(11:14)
Patterning Lists(11:26)

Aranda Lasch - Fractal Tetrahedra(12:55)

Evaluating Fields (10:33)
Graphing Section Profiles (8:30)
Graph Controllers (9:04)
Image Sampling (11:03)
Hitoshi Abe - Aobe Tei (22:32)

AA Driftwood Frames (13:34)
Aranda Lasch - Continuous Patterning (19:00)

AA Driftwood Unrolling (15:45)
Gradient Descent (7:49)
Fractal Patterns (29:51)

Voussoir Cloud Input (12:30)
Voussoir Cloud Form Finding (7:13)

AA Hyperthreads ()
Cellular Structures ()

Voussoir Cloud Cut Layout (7:37)
Voussoir Cloud Tabs (17:10)
The Morning Line Cut Layout ()

Supplementary videos

Rutten Webinar (9:10 to 16:20)

Rutten Webinar (18:20 to 1:45:10)

Rutten Webinar - Formatting Data
Rutten Webinar - Data Types
Rutten Webinar - Image sampling
Modelab Panelling Surfaces Videos 1-3

Plethora Project - Rhino Python Tutorials

Mesh Strips ()