BENV2423:	REAL TIME INTERACTIVE ENVIRONMENTS
E X P _ 1	- THE ISLAND- [35% OF FINAL COURSE GRADE]

STUDENT

TUTOR

ASSESSMENT CRITERIA FROM COURSE OUTLINE_

Evidence of thought and rigor in concept development. Imagination and innovation in terms of the use of the representational instruments introduced in the tutorials. Precision and skill in each of the above areas of assessment. Students need to submit both experiments complete all weekly tutorial tasks to pass the course.

ASSESSMENT CRITERIA SPECIFIC TO THIS EXPERIMENT

SUBMISSION REQUIREMENTS_

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1 X BLOG, COMPLETE WITH WEEKLY TASKS 1 X STRATEGY STATEMENT 5 X IMAGES OF DRAFT CRYENGINE3 ENVIRONMENT 1 X 120 SECOND (MAX) VIDEO TRAILER 1 X FULLY DEVELOPED CRYENGINE3 ENVIRONMENT FILES TO "PLAY" TEST CRYENGINE3 ENVIRONMENT

NOTE_ The assessment criteria from the course outline is also taken into account.. FIVE is better than FOUR – these numbers are indicative only.

THE SUBLIME_ How does the student's environment compare to Helda Pinto's 'Forest' Level in terms of development and sophistication?



THE STRATEGY_ Does the strategy statement show a distinctive and significant approach the revealing and concealing of numbers and letters?



5

4

THE SUBLIMINAL_ How sophisticated is the student's approach to the revealing and concealing of letters and numbers?

1



5 SCALES_ Is the range of scales from macro to micro in the concealment and revealing of letters and numbers explored in a distinctive and significant way?

1



3

THE TRAILER _ Does your trailer present your island in a distinctive and significant way?

HD	DN	CR	PS	FL	LF	AF	GRADE
85-100%	75-84%	65-74%	50-64%	35-49%	1-34%	No Submit	

EXP_

- THE ISLAND!-